Vehicle Classification using CG Model Images

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We propose a robust method for recognizing vehicle classes. The recognition algorithm is based on vector quantization, which is a generalization of Eigen-window method. The system can recognize a vehicle accurately, even when a part of the vehicle is occluded by an obstacle, or shadows are cast over it. In order to dispense the trouble of collecting real training images for each class, we create the training images using computer graphics(CG). The robustness of the system is evaluated through outdoor experiments, where the vehicles are classified into four classes, Sedan, Wagon, Mini-Van and Hatchback.

Publications

- 1. S. Mohottala, M. Kagesawa, K. Ikeuchi, "Vehicle Class Recognition Using 3D CG Models," World Congress on Intelligent Transport Systems 2003, Madrid.
- 2. T. Yoshida, S. Mohottala, M. Kagesawa, K. Ikeuchi, "Vehicle Classification System Using Local-Feature Based Algorithm," IEICE TRANS. INF.& SYST., Vol. E85-D, No11 Nov 2002



